

U. P. STATE ONLINE CARROM TOURNAMENT – 2021

NORMS AND RULES TO BE FOLLOWED BY PARTICIPANTS.

1.		NAME, DURATION AND SCHEDULE	
	1.1	NAME OF EVENT	U. P. STATE ONLINE CARROM TOURNAMENT - 2021
	1.2	DURATION	22.06.2021 TO 30.06.2021 as per schedule
	1.3	LEAGUE STAGE	22.06.2021 TO 25.06.2021 as per schedule
	1.4	1ST SEMI FINAL	28.06.2021 as per schedule
	1.5	2ND SEMI FINAL	29.06.2021 as per schedule
	1.6	FINALS	30.06.2021 as per schedule
	1.7	SCHEDULE	Attached as Annexure -1 Time shown in the schedule
	1.8	DISPLAY OF DAILY RESULTS	16:00 HRS. INDIA TIME FROM 23.06.2021
	1.9	LEAGUE STAGE	22.6.2021 to 25.06.2021 there will be No Eliminations.
	1.9	KNOCK OUT	<p>Based on results on the basis of performances from 22.6.2021 to 25.06.2021 a ranking list will be prepared both in Men & Women sections separately.</p> <p>Top 4 players in both Men & Women sections will qualify for semi-finals. Players ranked 3 & 4 will play the first 1st semi-final and winner of 1st semi finals will play with ranked 2 player in the 2nd Semi Final.</p> <p>Winner of 2nd Semi Final will play with ranked 1 player in the Finals.</p> <p>Winner and Runner of Finals will be ranked 1 & 2 of the Tournament respectively.</p> <p>Loser of Semi Final -2 will be Ranked 3 of the Tournament.</p>
2.		LIVE PERFORMANCE	
	2.1	CAMERA POSITION	Camera to be fixed in front of the player in such a position that complete board is visible during live performance.
	2.2	ADDITIONAL SET OF CARROMMEN	An additional set of CM is required to keep the chance lost indicator in the form of CM of the same colour for which turn is lost on the left or right frame of the Carrom Board. It is suggested to use the opposite side of the frame on which shade is attached.

-	2.3	TOTAL CHANCES LOST IN A BOARD	After each board the player is required to place a slip in Bold and big font mentioning the total number of chances missed in that Board facing camera on the frame opposite side of the player and this slip will be remained there during entire performance. Total 8 slips in order Board No. 1 to 8 should be placed in such a manner that it should be clearly visible to viewers.
	2.4	WHITE BACKGROUND ON FRAME	For better visibility all the players are required to place a white sheet on the frame for keeping CM as indicator of missed chances.
	2.5	PLACEMENT OF MISSED CHANCES CM	Missed chance CM shall be placed on the white background only and in the order of missing starting from player's side to upward side of the frame.
3.		FORMAT TO BE FOLLOWED	
	3.1	NO OF BOARDS	PERFORMANCE TO BE SHOWN IN 8 BOARDS
	3.2	TURN OF PLAY	Player A (White) & Player B (Black) turn for both Player A and Player B will be performed by a single player from the same side. A player will start the board and play until the turn is over as per Laws of Carrom, a white CM to be kept on the frame with white background as indicator for one missed chance as player A and start playing as player B from the same side until the turn is over as per Laws of Carrom a black CM to be kept on the frame with white background as indicator for one missed chance as player B and switch over to player A and so on till all the Carrommens are pocketed. <i>Every missed chance one debit point in the account of the player.</i>
	3.3	QUEEN	Queen has to be covered as per Laws of Carrom either with white or black. However, last Carrommen of White or Black cannot be pocketed unit queen is on the board. In case while playing as player A the last white CM has been pocketed while queen is on the board, the white carrommen so pocket alongwith additional white Carrommen to be placed as foul and the chance for white is lost. Same in case of Player B.
4.		SLAMS AND CREDIT POINTS	
	4.1	WHITE SLAM	<i>For every White Slam 5 credit points in account of the</i>

			player
	4.2	ULTIMATE SLAM	<i>For every Ultimate Slam 10 credit points in the account of the player.</i>
	4.3	ULTIMATE SLAM DEFINITION	When a player after break performs a white slam and thereafter also black slam without a single miss in that board it will be called as Ultimate Slam.
	4.4	COUNTING OF MISSED CHANCES	After every board the missed chance will be counted by the player and a slip to be placed as per directions at points 2.3. The player will place the slips as per directions at point 2.3 before removing the CM kept on the frame of the board on white background.
5.		REPORTING OF SCORES	
	5.1	FORMAT OF REPORTING OF SCORES BY THE PLAYER	After 8 boards the player is required to report the points of each board in order of board no. 1 to 8. 9+7+5+8+0+11+1+2 = 43 debit points 10+5 = 15 credit points Ultimate Slam board no. 5 White Slam board no.7 Final Score 43-15=28
	5.2.	WHEN & WHERE TO REPORT	The reporting should be done within 15 minutes after completion of the 8 th Board in the comments section of player's video for that match. It shall also be reported to WA group of the players.
6.	6.1	DISRUPTION DURING LIVE PERFORMANCE	Every complete board's live performance will be taken into account. In case of disruption due to any reason that board will be replayed.
	6.2	LONG BREAK DURING LIVE PERFORMANCE	The long break if more than 15 minutes shall be reported to the Technical Team on Whatsapp group only with reason.
7.	7.1	QUERY OR OBSERVATION	A query or observation by any player shall be submitted latest by 10 am on the following day of the performance on WA group only. Query or observation submitted on fb group shall not be considered
	7.2	LATE SUBMISSION OF QUERY OR OBSERVATION	Query or observation submitted specified time in point 7.1 above shall not be considered under any circumstances.
	7.3	DECISION ON QUERY OR OBSERVATION	Decision of Technical Committee whether covered in these rules or not shall be final and binding.

